**Smart Shopper**

Mid-term Report

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Issued by the FHTenL Examination Board, September 2017

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Student number: 3014630

Place / Date: Venlo, 10-10-2023

Signature: MN

**Abstract**

This midterm report for the Smart Shoppe project offers a comprehensive update on the development of a ground-breaking mobile app created to streamline the shopping process for customers (expats) looking for the greatest deals (cheap) at nearby supermarkets. Insights into the advancements made in research, technology stack selection, and application development are provided in this paper. The application's essential features, such as real-time pricing comparison, grocery list management, and location-based store information, are highlighted. Underscoring the dedication to providing a useful solution that enables consumers to make informed shopping selections while reducing their food costs, challenges encountered, and upcoming milestones are also mentioned.

# Introduction

## Company: CGI

CGI is a global IT and business consulting services company founded in 1976. With about 90,000 professionals across 400 locations, they provide comprehensive, scalable consulting services across 21 industries. In CGI Eindhoven, where I'll be working, teams of 200 professionals focus on innovative technology solutions to address practical challenges in various sectors(*Company overview*. n.d.).

CGI's expertise covers finance, government, healthcare, energy, and telecommunications. CGI titles a rich history of providing cutting-edge technology solutions to customers across diverse industries, setting its position as a trusted partner in the world of IT and consultancy.

## Context

There have been considerable changes to the food purchasing environment recently. Ease has arrived at customers' doorsteps thanks to the growth of technology for online purchasing. But at the same time, several problems have been gathered despite this ease. To accomplish their food shopping, consumers are now looking for more efficient and economical methods. An analytical need for creative solutions has been raised by this change in consumer behavior.

## Background

The Smart Shopper project has been considered to address the complex challenges of expatriates’ grocery shopping experience. Today's expatriates face several issues while shopping for groceries, such as unpredictable price variations, limited product information, complex decision-making, time-consuming processes, and missed opportunities for savings.

Recognizing these challenges, CGI has undertaken the Smart Shopper project with the aim of simplifying expats' grocery shopping experience. The project's primary goal is to provide expatriates with a user-friendly mobile application that enables them to create grocery lists, receive real-time price information, discover current offers, and optimize their shopping across various supermarkets.

# Project Overview

The Smart Shopper assignment aims to transform the grocery shopping experience by developing a mobile application.

## Project Objective

The main objective of the Smart Shopper project is to design and develop an intuitive mobile app that will allow expatriates to create, manage, and optimize their grocery lists efficiently. The application will have a store finder feature to improve the shopping experience. Expatriates will be able to find nearby supermarkets, view their details, and access additional information like store hours and contact information as well as share lists with family and friends.

To define the SMART objectives of the Smart Shopper project.

* Specific: Develop an app that allows users to create and compare grocery lists across various supermarkets.
* Measurable: Achieve a 20% reduction in users' monthly grocery expenses.
* Achievable: Complete the development and launch of the mobile app within a 12-month timeline.
* Relevant: Provide a user-friendly interface with multi-language support for international users.
* Time-bound: Complete the project within the given timeframe.

## Approach & Phasing

Objective: To detail the approach and phases planned for the project.

### Approach

The project will explore the availability of supermarket APIs and select the technology stack. Define user requirements, acceptance criteria, and deliverables. Create project architecture, user interface, and database structure. Lastly, documentation, conducting user training, and preparing for the app's launch.

### Phasing

The project phases are setting up project infrastructure and team. Investigate supermarket APIs and select the technology stack. Define user requirements and project scope.

|  |  |
| --- | --- |
| **Name(s)** | **Role** |
| Johan Peters | Project Supervisor |
| Jelle Baede | CGI Coach |
| Denis Gorianin | Stakeholder |
| Mustafa Noori | Developer |

Table 1: Project Team

## Scope

To explain the project's scope, including its various components and limitations. The scope of the Smart Shopper project covers the following areas in Table 2: Scope:

|  |  |
| --- | --- |
| **Scope areas** | **Explain scope** |
| Business process / portfolio | This includes improving consumers' grocery shopping experience and managing different data collection of products from supermarkets. |
| Geographical | Availability for expatriates in the Netherlands |
| Organizational | Collaboration with supermarkets and gathering real-time pricing data. |
| Application | It outlines the features like to create a shopping list, look at products, and compare prices. |
| Information | It relates to the data processed like product pricing, discounts, promotions, user-generated grocery lists, and user profiles. |
| Infrastructure | This involves applying CGI's computer and network infrastructure to ensure efficient development and deployment of the mobile app. |

Table 2: Scope

## Out of Scope

To give a clear picture and prevent unrealistic expectations, it is important to specify what is outside of the scope:

* **Local Stores:** Repositories for information that aren't available to the public.
* **Store Operations:** The project is not in charge of overseeing the actual layout or running of the store.
* **Payment:** Although the app offers price information, it does not permit in-app purchases.
* **Delivery Services:** No service options are offered by the app.
* **Expansion:** The app's geographic reach is restricted to a certain area, and it does not function abroad.
* **Distribution:** The app will not be made available through open channels like app stores.
* A multilingual app with many languages: (n > 2).

## Limitations:

The project does not involve physical retail operations but focuses on the digital platform. Language accessibility for international users may be limited initially.

## Project Deliverables

The project has been divided into the following milestones which represent the important aspects of this project.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Phase** | **Milestones** | **Planned date** | **Major Deliverables** | **Comments** |
| Project Preparation | M1: Project Initiation & Team Formation | 01-09-23 | Project Plan, Team Formation | Initiate the project and establish the team. |
| Design | M2: Requirements Analysis & System Design | 01-10-23 | Requirements Documentation, System Design | Define project scope, design the system. |
| Realization | M3: Application Development & Testing | 15-10-23 | Developed Application, Testing Reports | Build and thoroughly test the application. |
| Final Preparation | M4: Infrastructure Setup & Data Integration | 01-11-23 | Infrastructure Ready, Data Integrated | Prepare technical environment and data. |
| Go Live and Support | M5: Application Deployment & User Support | 01-12-23 | Application Deployed, User Support in Place | Launch the application and support users. |
| End of Project | M6: Project Evaluation & Closure | 15-01-24 | Project Evaluation Report, Assessment, Closure Activities | Assess project outcomes, close the project. |

Table 3: Project Deliverables

## Project Management

Project management is needed to ensure the effective planning, performance, and completion of all project tasks and objectives. In the developing process of the Smart Shopper application, an agile approach will be used by conducting a daily stand-up and a two-week sprint. This will allow to break down the project into smaller chunks, which will be more manageable and easier to focus tasks which are called use cases.

Each sprint's initial tasks will be ranked according to their complexity and impact on the project using GitHub labels. This made it easier to focus on activities that involved using the must have, should have, and could have criteria of the MoSCoW principle. A sprint retrospective will be done at the conclusion of each sprint to assess results and identify potential areas for improvement. This includes analyzing what went well throughout the sprint and identifying any difficulties or problems that surfaced.

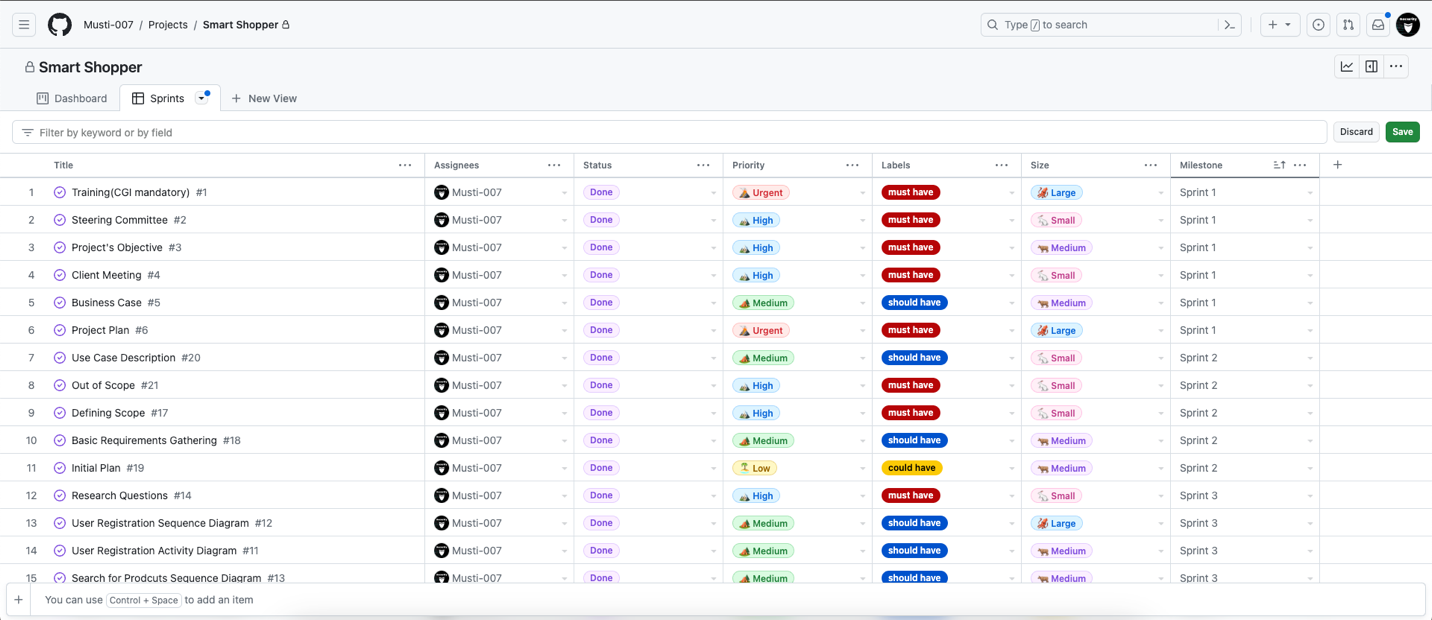


Figure 1: GitHub Project Board

At the end of each sprint, progress updates will also be sent to the project steering committee (PSC). In these updates, the tasks performed during the sprint will be briefed, problems or issues that emerge will be discussed, and an update on general progress will be provided, highlighting significant milestones and pending obstacles or deadlines. Therefore, the key points below will be considered:

* A detailed project plan and a clear and well-defined project scope are developed.
* Recognizing and mitigating risks during the project's timeline will be done.
* Quality assurance will be integrated into each phase of the project.
* Effective communication within the team and with stakeholders is established.
* A change management process will be in place to handle any changes to project scope, objectives, or requirements.
* A closure phase at the end will ensure that all project objectives have been accomplished.

# Analysis

In the analysis phase, gathering and documenting what the app needs to do has been done properly, both in terms of basic functions and other important stuff. It was carefully figured out how expatriates will use the app in different situations. Detailed charts and tables were made to help visualize the big picture.

## Functional Requirements

Functional requirements are a declaration of a structure and its mechanisms based on the requirements that a designer determines for a software or device functional behavior as expected for a wanted input.

### Use Case Diagram

The use case diagram is the dynamic assortment of all steps and approaches of all user groups in one diagram. It prohibits sets of actions, services, and functions of a system by using actors and use cases. Figure 2 depicts the use case diagram that shows use cases that are related to the Smart Shopper.

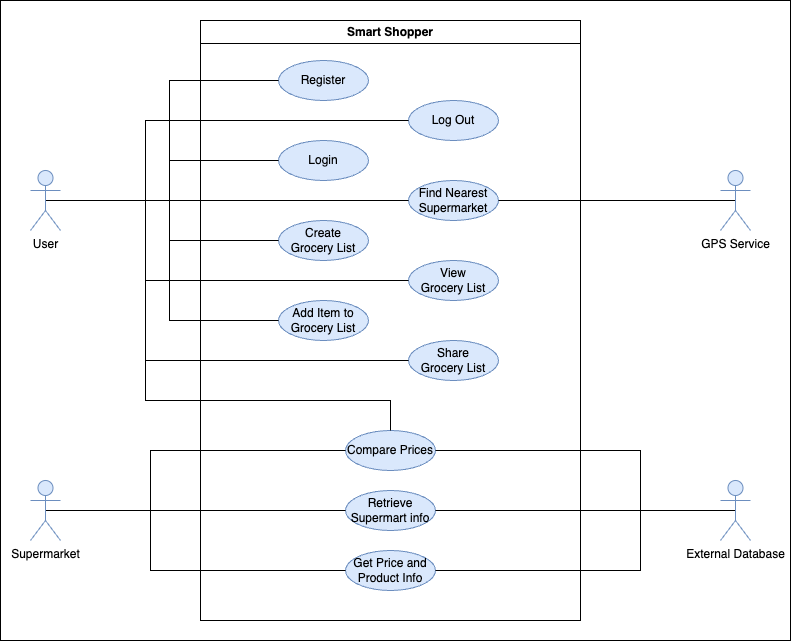


Figure 2: Use Case Diagram

### Use Case Description

A Use Case Description is a scenario-written outline of stages of collaboration between an actor (a member of a user group) and the system (*What Is Use Case Diagram?* n.d.).

#### Example of Search for Products

|  |  |
| --- | --- |
| **ID** | 11 |
| **Name** | Search for Products |
| **Priority** | High |
| **Description** | This use case allows users to search for specific grocery products within the application. |
| **Actor** | Shopper |
| **Precondition** | User is logged in. |
| **Scenario** | 1. User opens the Smart Shopper app. 2. User enters a product name or keyword in the search bar. 3. The application displays a list of products matching the search query. 4. User selects a product from the list to view more details. |
| **Exceptions** | If no results match the search query, the application displays a message indicating that no products were found. |
| **Extensions** | None |
| **Postconditions** | User can view product details or proceed to add the product to their shopping list. |

Table 4: Search for Products

#### Example of User Registration

|  |  |
| --- | --- |
| **ID** | 3 |
| **Name** | User Registration |
| **Priority** | High |
| **Description** | This use case describes the process by which a new user registers for an account in the Smart Shopper application to access its features. |
| **Actor** | New User |
| **Precondition** | The user has downloaded and installed the Smart Shopper application.  The user has not yet registered for an account. |
| **Scenario** | 1. The user opens the Smart Shopper application. 2. The application presents the user with a registration screen. 3. The user enters their personal information, including their name, email address, and password. 4. The user confirms their password to ensure accuracy. 5. The user submits the registration form. 6. The application validates the user's inputs. 7. If the inputs are valid, the application creates a new user account. 8. The application logs the user into their new account. 9. The user is redirected to the application's main screen. |
| **Exceptions** | **User Already Registered:**  If the user's email address is already registered in the system, the application displays an error message, indicating that the email is already in use.  **Invalid Inputs:**  The application shows an error notice and asks the user to update any inaccurate or incomplete data that they enter. |
| **Extensions** | None |
| **Postconditions** | The user's registration information is saved in the system.  The user is logged into their new account. |

Table 5: User Registration

## Activity Diagrams

Activity diagrams were created for the Smart Shopper project to illustrate how each use case's events progressed. Every activity diagram consists of a series of activities that represent the tasks completed in the use case and transitions that illustrate the transfer of control between activities. A flowchart and an activity diagram are similar in that they show the steps of a process and their timing.

A diagram of a software system

Description automatically generated

Figure 3: User Registration Activity Diagram

## Sequence Diagrams

To model the interactions between the application components, sequence diagrams were used. A sequence diagram, for instance, was developed to show the progression of events that take place when a person registers. In Figure 4 showed how the controller, who then issued a query to the database, received a register request from the user interface component. The controller then transmitted the objects it had been queried from the database back to the user interface, where the user could see them.

A diagram of a software application

Description automatically generated

Figure 4: User Registration Sequence Diagram

## Data Requirements

Data requirements is about the data used and produced throughout the procedure of achieving a goal by users.

### Data Dictionary

A unified source of metadata or all term glossary for an application domain during the analysis phase. The main purpose of creating it is to understand the terms of analyzing it before starting to design data modeling. The follow Table 6 has been used as its user data.

User Data:

|  |  |  |
| --- | --- | --- |
| **Data:** | **Type:** | **Description:** |
| User ID | Numeric | A unique identifier for each registered user. |
| Username | Alphanumeric | The chosen username of the user. |
| Email | String (Email Format) | The email address associated with the user's account. |
| Password | String (Hashed) | The user's password for account authentication. |

Table 6: User Data Dictionary

### Data Constraints

Data constraint explains DO and DON’T in the value assortment of attributes and entities while analyzing, constraints are verbally explained. The following Table 7 has been demonstrated as its example.

|  |  |  |
| --- | --- | --- |
| **Data:** | **Description:** | **CONSTRAINS TYPE** |
| User ID | A unique identifier for each registered user. | Numeric, auto-increment, unique. |
| Username | The chosen username of the user. | Alphanumeric, 4-20 characters, unique. |
| Email | The email address associated with the user's account. | Valid email format, unique. |
| Password | The user's password for account authentication. | At least 8 characters, a mix of upper and lower case letters, numbers, and special characters. |
| Grocery List ID | A unique identifier for each user's grocery list. | Numeric, auto-increment, unique. |
| Product Name | The name of a grocery product. | Alphanumeric, 2-50 characters. |
| Product ID | A unique identifier for each grocery product. | Numeric, auto-increment, unique. |
| Product Price | The price of a grocery product in euros. | Numeric, two decimal places. |
| Supermarket Name | The name of a supermarket or store. | Alphanumeric, 2-100 characters. |
| Supermarket Location | The physical location (address) of a supermarket. | Alphanumeric, up to 255 characters. |
| User Location | The user's current geographical location. | Latitude and longitude coordinates. |
| Product Image | An image representing the grocery product for a user-friendly UI. | Image file format (e.g., JPG, PNG). |

Table 7: Data Constraints

## Functional Requirements:

|  |  |  |  |
| --- | --- | --- | --- |
| **ID** | **Title** | **Priority** | **Description** |
| FR-1 | User Registration | High | * Users can create accounts with their personal information. * Registration requires a valid email address and password. * User profiles store preferences and shopping history. |
| FR-2 | Product Search | High | * Users can search for grocery products by name or category. * The system provides real-time search suggestions. * Results include product names, prices, and store information. |
| FR-3 | Price Comparison | High | * Users can compare prices of the same product across different supermarkets. * Price comparisons are displayed clearly for each product. * The system identifies the cheapest option and highlights it. |
| FR-4 | Creating and Managing Lists | Medium | * Users can create, edit, and delete shopping lists. * Lists can be customized with product quantities. * Users can set budget limits for their lists. |
| FR-5 | Store Locator | Medium | * Users can find nearby supermarkets on a map. * The system provides directions to selected stores. * Store details include address, hours, and contact information. |
| FR-6 | Sharing Shopping Lists | Medium | * Users can share their created shopping lists with others. * Shared lists can be accessed and edited collaboratively by recipients. |

Table 8: Functional Requirements

## Non-Functional Requirements:

Table 9: Non-Functional Requirements

|  |  |  |  |
| --- | --- | --- | --- |
| **ID** | **Title** | **Priority** | **Description** |
| NFR-1 | Performance | High | * The application must provide real-time price comparisons, ensuring fast response times. * It should handle concurrent user requests efficiently, even during peak hours. |
| NFR-2 | Usability | High | * The user interface must be intuitive and user-friendly. * Navigation should be straightforward, even for first-time users. * Search suggestions and filters should enhance the user experience. |
| NFR-3 | Data Accuracy | High | * Price and product information must be accurate and up to date. * Store details and locations should be precise |
| NFR-4 | Security | Medium | * User data, including personal information and lists, must be securely stored. * Secure login and data encryption are necessary. |
| NFR-5 | Scalability | Medium | * The system should be scalable to accommodate future growth in users and data. * It should support additional supermarkets and products. |
| NFR-6 | Compatibility | Medium | * The mobile app should be compatible with a range of Android and iOS devices. * Web compatibility should cover major browsers. |
| NFR-7 | Availability | Low | * The application should be available 24/7, with minimal downtime for maintenance. |
| NFR-8 | Accessibility | Low | * The app should comply with accessibility standards, ensuring usability for users with disabilities. |
| NFR-9 | User Engagement | Low | * Features like user reviews and ratings aim to enhance user engagement and trust. |

# Design

Design phase is a plan or an overview of an object for its construction or implementing a process or an activity for all its stages. There are important steps to achieve a goal for better a design and constraints, may consider visual, practical, socio-political, or financial considerations, and might combine certain setting.

## Functional Design

Functional design is used as a model to simplify hardware and software devices designs like 3D modeling and software models. Each modular also assure the functionality assigned to the part to decrease the side effect of its responsibility to the minimum level as it can (*Functional Design Specification*, 2018).

### Window Design

Window design is a process of the appearance of a web page and to select right color scheme, proper layout with appropriate font with correct text size. Every window has its own font, color, layout, and design, but in general all pages should have similar graphic design. The following Figure 5 demonstrate as example.

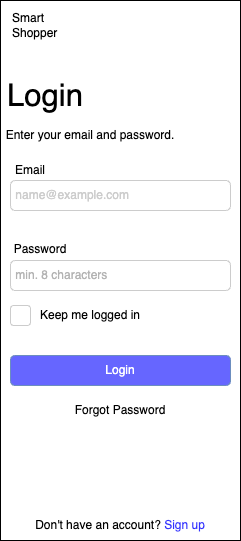


Figure 5: Login Wireframe

### Navigation Diagram

Navigation diagram main purpose is to demonstrate the navigation on a home page to the other pages as shown in the Figure 6, whereas pages are shown as individual window or page, with the page name above. Arrows have been used to point out the navigation from one page to another and shows navigation between all pages.

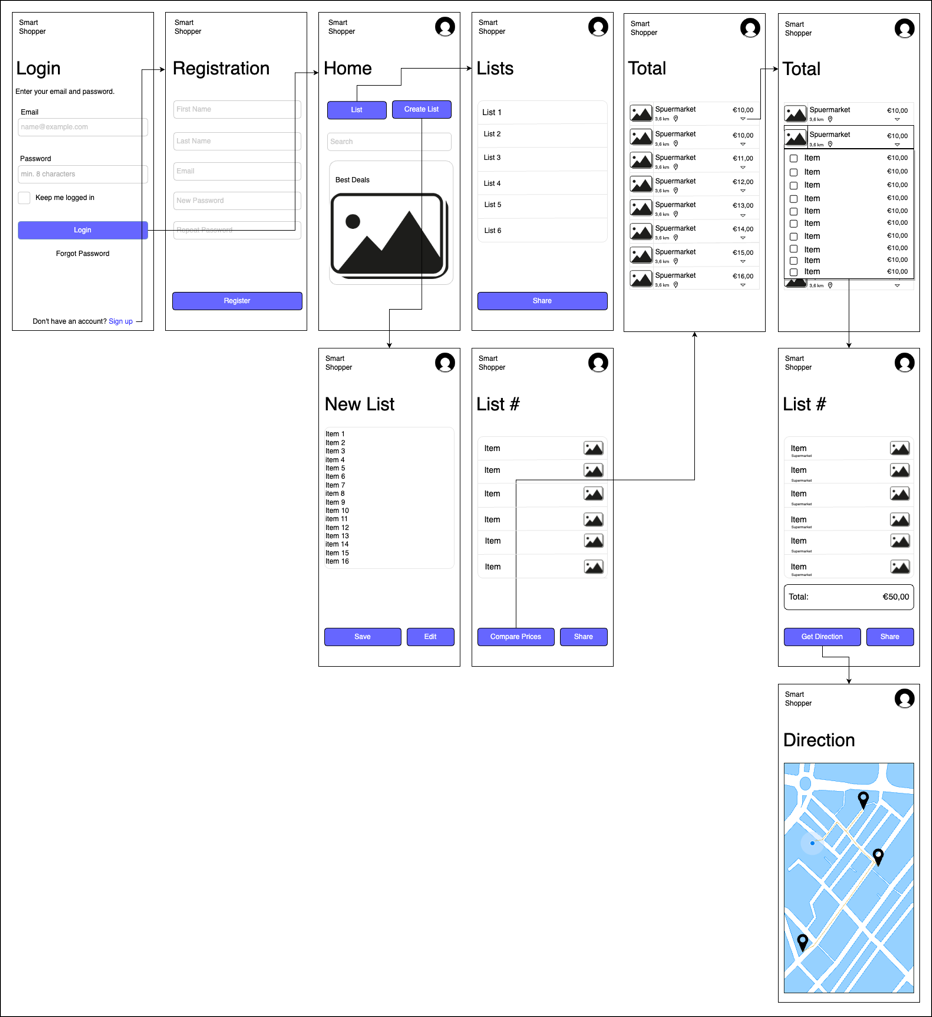


Figure 6: Navigation Diagram

## Visual Design

Visual design is the use of imager font, color, layout, design, typography, and shape forms to increase and improve the usability of experiences1. Fields like UI design and graphic design have grown out instantly[[1]](#footnote-1).

### Moodboard

A Moodboard is an arrangement of images or creative composition of pictures, material pieces of text elements intended concept to present an atmosphere1. A Moodboard is also used to clarify equivocal, which are hard to explain ideas or generate ideas for the designer and the collation customer. As an example, below Figure 7 represents the combination of images, color, and font used together for the windows design.

A collage of images of people and furniture

Description automatically generated

Figure 7: Moodboard

### Technical Design

Technical design is a solution to the activities and its problem while developed designed has been completed. A designer co-ordinates technical design before even actual design begins (*Technical Design Stage for Building Projects*, n.d.).

### Database Schema

A database schema is a blueprint of a structure and design and its constraint and relation. The very core stage of creating any software or webpage. Below Table 10 depict how it were generated.

#### Users Table:

|  |  |
| --- | --- |
| **Key** | **Description** |
| **UserID (Primary Key):** | A unique identifier for each user. |
| **Username:** | The user's chosen username. |
| **Email:** | The user's email address. |
| **Password:** | An encrypted version of the user's password. |
| Other user-related attributes, such as name, address, etc. | |

Table 10: User Database Schema

# API’s Research

## Introduction

This chapter studies several API choices and other alternative methods while assessing their applicability to the project. Based on the research findings, recommendations on the best method(s) to utilize are made after discussing the benefits and drawbacks of each strategy.

## Literature Review

To start the project effectively, the available APIs and alternative data sources for Dutch grocery stores were thoroughly observed. These APIs offer a more reliable and flexible way to gather product information compared to web scraping. The primary goal was to find the best data sources for products, deals, and prices at major Dutch supermarkets. This information will be a vital part of the Smart Shopper app, offering expats accurate and up-to-date details.

In the initial project phase, we conducted extensive research on supermarket APIs to evaluate their suitability for our goals. We explored various API options and web scraping alternatives, ensuring they fit the project's needs. This chapter presents these options, discusses their pros, and cons, and offers recommendations for the best approach to use in the Smart Shopper app.

## Research Question

The primary goal of the API research was to determine whether major supermarkets provide APIs or data feeds that can be integrated into the Smart Shopper mobile application. These APIs would serve as a crucial source of real-time pricing data and product information.

To what extent can integrating external grocery store data APIs into the Smart Shopper mobile application enhance its functionality and user experience, leading to an optimized grocery shopping experience for users?

This question explores how integrating external APIs, a core project element, enhances app functionality in alignment with project goals. It also explores the impact on shoppers' efficiency, a key Smart Shopper program benefit.

## APIs

The below APIs are helpful in shaping the project's direction and determining the technical architecture for retrieving real-time supermarket data, a critical component of the Smart Shopper application. There are many other APIs and data sources available here are a few to consider for the Netherlands markets:

* Checkjebon API
* ShoppingScraper API
* Superscanner API
* Websrapping.Amsterdam API

In assessing the mentioned APIs, the subsequent standards were considered: Which format or formats allow for the exploration of data? Is there a broad range of products and retailers covered by the API's data? What is the price of utilizing the API?

|  |  |
| --- | --- |
| **Criteria** | **Detail** |
| **API** | Checkjebon API |
| **Description** | Checkjebon API is designed for price comparison and product information retrieval. It allows developers to access and use data related to various products from different sources. It’s an open-source project the data can be used freely2. |
| **Link** | https://github.com/supermarkt/checkjebon/blob/main/README.md |
| **Type of Data Format** | JSON format. |
| **NL Grocery Stores List** | The API covers a range of products, including grocery items of various supermarkets and some of them are as follow[[2]](#footnote-2):   * Albert Heijn * Aldi * Coop * DekaMarkt * Dirk * Hoogvliet * Jan Linders * Jumbo * Plus * SPAR * Vomar |
| **Price** | It is free to use and other pricing details for API usage are available on the website. It offers different subscription tiers though2. |
| **Advantages** | * Free to use. * Designed for price comparison and product information retrieval. * Provides data in JSON format. * Regular updates based on changes in source websites. * Offers different subscription tiers. * Secured access using an API key. * Covers a range of products, including grocery items2. |
| **Disadvantages** | * Data accuracy can vary based on the accuracy of data from source websites. * Documentation may not be as comprehensive as some other APIs. * Limited user reviews and a smaller user community2. |

Table 11: Checkjebon API

|  |  |
| --- | --- |
| **Criteria** | **Detail** |
| **API** | Shopping Scraper API |
| **Description** | Shopping Scraper API is a web scraping service designed for retrieving product info, product images, and price information from various online retailers. It allows developers to access and integrate scraped data into their applications. |
| **Link** | https://www.shoppingscraperapi.com/ |
| **Type of Data Format** | JSON format. |
| **NL Grocery Stores List** | The API does not specifically mention a list of NL grocery stores. It appears to focus on online retailers in general. But it contains data for below NL supermarkets:   * Alber Heijn * Jumbo |
| **Price** | Pricing details are available on the website, including different subscription plans as below. It offers a free tier with limited usage.   * Essential: €129/mo * Growth: €199/mo * Advanced: €399/mo * Enterprise: €749+/mo |
| **Advantages** | * Provides access to scraped product and price data from various online retailers. * Offers data in JSON format for easy integration into applications. * Regularly updates data based on changes in source websites. * Offers a free tier with limited usage, making it cost-effective for small projects. * Secured access using an API key. * Developer support via email. |
| **Disadvantages** | * Accuracy of scraped data may vary depending on source websites. * Basic documentation may require additional effort for integration. * Smaller user community and limited user reviews. * Limited coverage and focus on specific types of products. |

Table 12: ShoppingScraper API

|  |  |
| --- | --- |
| **Criteria** | **Detail** |
| **API** | Super scanner API |
| **Description** | Superscanner API is a price comparison service that allows users to compare prices of various products across different online stores. It provides developers with access to its data. |
| **Link** | https://superscanner.nl/ |
| **Type of Data Format** | JSON format. |
| **NL Grocery Stores List** | While the API focuses on various products, it does include a category for grocery products of the below supermarkets.   * Albert Heijn * Jumbo * Makro * Dirk * Nettorama * PicNic * Plus * Spar * Hoogvliet |
| **Price** | Pricing details are not available on their website. |
| **Advantages** | * Allows users to compare prices of various products across different online stores. * Data provided in JSON format for easy integration. * Regular updates based on data from online stores. * Offers a free tier with rate limits. * Access is secured using an API key. * Covers a range of product categories. |
| **Disadvantages** | * Data accuracy may vary based on the availability and accuracy of data from online stores. * Basic documentation. * Limited user reviews and a relatively smaller user base. * Documentation may not be as comprehensive as some other APIs. |

Table 13: Superscanner API

|  |  |
| --- | --- |
| **Criteria** | **Detail** |
| **API** | Websrapping.Amsterdam API |
| **Description** | Websrapping.Amsterdam offers web scraping services for various types of data, including product and price information. It allows developers to access and retrieve data from websites (*Bekijk Alle Datasets – Webscraping Amsterdam*, n.d.). |
| **Link** | https://webscraping.amsterdam/ |
| **Type of Data Format** | JSON format. |
| **NL Grocery Stores List** | The API's focus is not specifically mentioned, but it appears to cover a broader range of websites rather than being limited to grocery stores and they are as follow:   * Albert Heijn * Jumbo * Coop * Lidl * Plus * Ekoplaza * Dirk |
| **Price** | Pricing details for API usage are available on the website, including different pricing tiers. https://webscraping.amsterdam/pricing-webscraping/ |
| **Advantages** | * Offers web scraping services for various types of data. * Provides data in JSON format. * Regular updates based on changes in source websites. * Offers different pricing tiers. * Secured access using an API key. * Developer documentation provided. |
| **Disadvantages** | * Focus may not be specific to grocery stores; covers a broader range of websites. * Data accuracy may vary based on the source websites. * Limited user reviews and a smaller user community. * Documentation may require additional effort for integration. |

Table 14: Websrapping.Amsterdam API

## Methodology

The API research provided the following key findings:

* **Availability**: Several major supermarket chains, including Albert Heijn, Jumbo, Makro, and Dirk offer APIs or data feeds for accessing pricing and product information.
* **Documentation**: API documentation for Albert Heijn, Jumbo, Makro, and Dirk are available, providing details on endpoints, data formats, and usage guidelines.
* **Technical Feasibility:** Initial assessments indicate that integrating these APIs into the Smart Shopper mobile application is technically feasible.

The API research was conducted systematically and included the following steps:

* **Online Research:** We began by determining the data requirements for the Smart Shopper application, focusing on obtaining real-time pricing and promotion data from Dutch supermarkets. This involved extensive online searches using search engines, social media networks, and API directories like ProgrammableWeb and RapidAPI.
* **API Documentation Review:** When potential APIs were identified, we meticulously reviewed their documentation to evaluate their suitability for our project's objectives. We also explored the possibility of web scraping if the available APIs did not meet our criteria.
* **Technical Feasibility:** We assessed the technical feasibility of integrating the identified APIs into the mobile application. Factors such as data accessibility, accuracy, integration complexity, cost, and support were considered. A comparative analysis of APIs meeting our selection criteria was conducted to determine the most suitable choice for the Smart Shopper application.

## API Result

The Checkjebon API has been found to be the most appropriate API for the project based on the evaluation in the API sections and client preferences. It offers information about the goods, costs, and special offers at the largest supermarkets in the Netherlands, and it covers a wide range of establishments and goods. The API is also rather simple to use and works nicely with the application. Utilizing the API comes at a fair price that is within the project's budget (Free).

The constraints of the other APIs considered made them less suitable for the purpose. For instance, both the Webscraping and the ShoppingScraper API only provided a very limited amount of coverage for Dutch grocery stores. Amsterdam API, which was also the most expensive API, offered data in a format that was not acceptable for the application.

## conclusion

The Checkjebon API is the favored choice over web scraping, according to APIs research done on data-collecting techniques for the Smart Shopper application. This study's primary goal was to determine the best approach for gathering product data from at least five significant Dutch grocery stores in order to support the Smart Shopper application. After some research, it was discovered that web scraping provides more customization and flexibility, but gathering data from several sources would take a long time. Taking into account the application's functional requirements as well as the duration of the graduation internship, it was concluded that utilizing the Checkjebon API would yield a more effective and efficient way to get real-time information on products, prices, and promotions from the Netherlands' largest grocery stores.

The primary research findings show that utilizing the Checkjebon API is a more efficient use of time, allowing for the greater allocation of resources to the design and implementation of features that improve the user experience, such shopping lists and tailored recommendations. The research's field of study and wider context are likely to be affected by the findings, which indicate that data gathering techniques should be carefully evaluated for scalability, efficiency, and reliability. Future studies could compare the efficacy of various techniques for certain applications or look into other data collecting strategies. The construction of the Smart Shopper application is significantly impacted, practically speaking, by the use of the Checkjebon API.

In conclusion, considering the effort required to collect data from various sources and the time allotted for the graduation internship, the Checkjebon API was chosen over web scraping. This methodology facilitates the development of a sturdy and efficient Smart Shopper application and offers avenues for more investigation into data collection techniques and their efficacy for certain uses.

# Implementation

This chapter discusses the present state of the Smart Shopper application's implementation, including the programming languages used, the development frameworks selected, and other technical details.

## Architecture

For the Smart Shopper app, the team's familiarity with these architectures, and expectations for future growth are very important[[3]](#footnote-3). There are few of them that relate to the Smart shopper are below:

1. MVC (Model-View-Controller)3:
   * Model: Represents the data and business logic.
   * View: Displays the user interface.
   * Controller: Handles user input and updates the Model and View accordingly.
2. MVP (Model-View-Presenter)3:
   * Similar to MVC, but Presenter handles user input and mediates between Model and View.
3. MVVM (Model-View-ViewModel)3:
   * Model: Represents the data.
   * View: Displays the user interface.
   * ViewModel: Acts as an intermediary between Model and View, preparing data for the View.
4. VIPER (View-Interactor-Presenter-Entity-Routing)3:

* A more modular architecture that separates components for better testability and scalability.
* View: User interface.
* Interactor: Business logic and data operations.
* Presenter: Mediates between View and Interactor.
* Entity: Data model.
* Routing: Handles navigation.

MVVM (Model-View-ViewModel) architecture is a strong candidate for the Smart Shopper project due to its clear separation of concerns, modularity, testability, reusability, and support from a thriving development community. This architecture provides the necessary structure and flexibility for managing complex user interfaces and business logic, making it a suitable choice for the project's growth and maintenance over time (Michaelstonis, 2022).

## Stack

### Mobile Frontend:

#### React Native:

If you would like a cross-platform approach with a single codebase, React Native is a well-liked option3. It allows you to build native-like mobile apps using JavaScript and React3.

**Key Takeaways:**

* React Native is an open-source framework for mobile app development[[4]](#footnote-4).
* It provides a native look and feel for iOS and Android platforms3.
* It is easy for web developers to transition to mobile app development with React Native3.
* React Native offers faster development times and reduced costs3.
* It delivers better performance and stability than other cross-platform frameworks3.
* It has extensive support from the community with many libraries and tools available3.

### Backend Development:

#### JavaScript:

JavaScript is a high-level, often just-in-time compiled language that conforms to the ECMAScript standard[[5]](#footnote-5), that is one of the core technologies of the World Wide Web, alongside HTML and CSS. As of 2023, 98.7% of websites use JavaScript on the client side for webpage behavior[[6]](#footnote-6), often incorporating third-party libraries. All major web browsers have a dedicated JavaScript engine to execute the code on users' devices.

#### Node.js

The Smart Shopper application's backend is built using Node.js, which offers a strong and effective runtime environment for handling real-time operations (Khare, 2023).

#### API Integration:

**Express.js**: For building RESTful APIs that connect the app to external data sources like Checkjebon API.

Pros:

* Wider adoption and more resources are available[[7]](#footnote-7).
* Easier for developers already familiar with JavaScript6.
* Quicker prototyping and development due to its dynamic nature6.
* The company uses JavaScript.

Cons:

* Less strict type checking, which can lead to runtime errors6.
* Slower6.

### Database:

#### SQLite

is a database engine written in the C programming language. It is not a standalone app; rather, it is a library that software developers embed in their apps7. As such, it belongs to the family of embedded databases7. It is the most widely deployed database engine, as it is used by several of the top web browsers, operating systems, mobile phones, and other embedded systems[[8]](#footnote-8).

Many programming languages have bindings to the SQLite library. It generally follows PostgreSQL syntax but does not enforce type-checking by default[[9]](#footnote-9). This means that one can, for example, insert a string into a column defined as an integer.

* Non-functional
* A lightweight, embedded database that's suitable for mobile app development. Both Android and iOS support SQLite7 8.

### Version Control:

#### Git:

* Use Git for version control to track changes in your codebase and collaborate with the development team effectively[[10]](#footnote-10)
* GitHub (Project Board)

The choice of Stack or its frameworks depends on various factors, including the project's specific requirements, team expertise, and development preferences. Each framework offers unique advantages and is suited to different use cases. The above stack is suitable based on the requirements and personal experience with the stack.

# Conclusion

To conclude during the internship, a considerable development on the Smart Shopper app was made. It all started with the important requirement-gathering phase. Here, important features are identified in what the app should do, both in terms of basic functionality and other important aspects. Fancy tools like use case diagrams to show the different parts of the app and how they all fit together are used.

Research on APIs was performed. Mainly, the focus was on the best way to get info from the grocery stores. After some solid exploring, using the Checkjebon API was the smart move. It fits well with what the app needs to do, and it matches the tight schedule of the project.

When the actual implementation of the app started, there were some challenges in getting the search functionality and store locator feature to work seamlessly. These challenges were tackled by teaming up with colleagues and getting some advice from the client.

The Smart Shopper app implementation is the focus for the future. There are other exciting features to work on, including lists, search keywords, routing, supermarket location, and account setup. These features will help expatriates stay organized and find more cheap deals based on their preferences. Regular client meeting will be needed to make sure that the development of these features is in line with the client's needs and expectations. This will entail getting input, resolving any worries or problems, and giving updates on the project's development.

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# Appendix

**Reflection**

I learned a lot about software development and practical work throughout the Smart Shopper project, looking back on it all. My academic skills could now be used in a real-world situation thanks to this internship. Gathering project requirements, a crucial stage in the development process, was the main emphasis of the first few weeks of the internship. Defining the functional and non-functional needs throughout this phase underscored the significance of good communication and teamwork with the client. I developed my ability to evaluate client demands, pose pertinent questions, and recognize obstacles and constraints.

The project moved on to the exciting and difficult analysis and design phase after the requirements were established. After visualizing the actors and their relationships with use case diagrams, I wrote thorough use case descriptions. This argument emphasized how crucial it is to have a strong design that takes into account all of the requirements and application specifications. Selecting the best method for gathering data for the Smart Shopper app from different Dutch grocery stores was one of the biggest development problems. We conducted a thorough analysis before deciding to effectively get real-time data on items, prices, and promotions using the Checkjebon API. This option complied with the internship's duration and functional requirements for the application.

It was my duty to carry out the all the use cases throughout the implementation phase. I had difficulties integrating with the Checkjebon API and making sure that data flowed well, but I was able to overcome them by working with my teammates and consulting with clients. During the internship, I refined my abilities in efficient communication, managing time, and allocating resources. I developed my practical software development experience by utilizing a variety of approaches, including Agile development, requirement collecting, design, and execution.

To conclude my software programming abilities were significantly enhanced by the Smart Shopper project. I'm appreciative of the chance to work at CGI and gain knowledge from seasoned experts on this project. I'm excited to use the knowledge I've gained from this internship in next project phases.

**Data Dictionary**

|  |  |  |
| --- | --- | --- |
| Grocery Data | | |
| Data: | Type: | Description: |
| Grocery List ID | Numeric | A unique identifier for each user's grocery list. |
| Product Name | Alphanumeric | The name of a grocery product. |
| Product ID | Numeric | A unique identifier for each grocery product. |
| Product Price | Decimal | The price of a grocery product in euros. |

Table 15: Grocery Data Dictionary

|  |  |  |
| --- | --- | --- |
| Supermarket Data | | |
| Data: | Type: | Description: |
| Supermarket Name | Alphanumeric | The name of a supermarket or store. |
| Supermarket location | Alphanumeric | The physical location (address) of a supermarket. |

Table 16: Supermarket Data Dictionary

|  |  |  |
| --- | --- | --- |
| Location Data | | |
| Data: | Type: | Description: |
| Location Data | Geographic Coordinates (Latitude, Longitude) | The user's current geographical location. |

Table 17: Location Data Dictionary

|  |  |  |
| --- | --- | --- |
| Product Image Data | | |
| Data: | Type: | Description: |
| Product Image | File (Image) | An image representing the grocery product for a user-friendly UI. |

Table 18: Product Image Data Dictionary

**Database Schema**

**Products Table:**

|  |  |
| --- | --- |
| Key | Description |
| ProductID (Primary Key): | A unique identifier for each product. |
| ProductName : | The name of the product. |
| Price : | The price of the product. |
| Category : | The product's category (e.g., groceries, electronics, clothing). |
| StoreID : | A foreign key that links to the store where the product is available. |
| Other product-related attributes, including brand, description, etc. | |

Table 19: Products Database Schema

**Stores Table:**

|  |  |
| --- | --- |
| Key | Description |
| StoreID (Primary Key): | A unique identifier for each store. |
| StoreName: | The name of the store. |
| Location: | The location or address of the store. |
| Other store-related attributes, such as contact information, working hours, etc. | |

Table 20: Stores Database Schema

**List Table:**

|  |  |
| --- | --- |
| Key | Description |
| ListID (Primary Key): | A unique identifier for each wishlist. |
| UserID: | A foreign key that links to the user who created the wishlist. |
| ProductID: | A foreign key that links to the products added to the wishlist. |
| Quantity: | The quantity of each product in the wishlist. |
| Other wishlist-related attributes, such as the date created and the wishlist name, etc. | |

Table 21: List Database Schema

**Relationships:**

* Users have a one-to-many relationship with wishlists, allowing a user to create multiple wishlists.
* Products have a many-to-many relationship with stores, as a product can be available in multiple stores, and a store can offer multiple products.
* Users also have a one-to-many relationship with wishlists through the UserID field.

**Foreign Keys:**

* The UserID in the Wishlists table links each wishlist to a specific user.
* The StoreID in the Products table connects each product to a particular store.

1. (Cardello, 2023) [↑](#footnote-ref-1)
2. (Supermarkt, n.d.) [↑](#footnote-ref-2)
3. (Triare Ukraine, 2023): [↑](#footnote-ref-3)
4. (Kumar,2023b) [↑](#footnote-ref-4)
5. (ECMAScript® 2020 Language Specification) [↑](#footnote-ref-5)
6. (Usage Statistics of JavaScript as Client-side Programming Language on Websites, July 2023) [↑](#footnote-ref-6)
7. (Team et al., 2023) [↑](#footnote-ref-7)
8. (Most Widely Deployed SQL Database Estimates) [↑](#footnote-ref-8)
9. (Owens, Michael, 2006) [↑](#footnote-ref-9)
10. (Chacon, Scott; Straub, Ben, 2014) [↑](#footnote-ref-10)